

The Cochineal Font Package

Michael Sharpe

November 10, 2019

Cochineal is a fork of Crimson, a remarkable creation of Sebastian Kosch inspired by oldstyle font designers. The name Cochineal is intended to suggest that, while it is crimson, there may be bugs involved. More than 1500 glyphs were added to Crimson, allowing a more than modest chance that some poor spacing or kerning or accent placement might have been introduced. Such problems will occur in the less frequented parts of the fonts, and I would appreciate reports of problems you may discover. You are unlikely to trip over issues if you stay within the bounds of, say, the T1 encoding. I did correct problems in a number of glyphs from Crimson that FontForge uncovered and that could have led to poor rendition on some platforms, especially MAC OS. I also changed the emsize to 1000 (the standard for PostScript-flavored Opentype) from the Crimson value of 1024 and rescaled accordingly.

Cochineal provides Roman, Bold, *Italic* and **BoldItalic**. (Crimson provided semibold weights but with only limited coverage, which I did not wish to extend as this would have required the creation of about 2000 additional glyphs. Bob Tennent's Crimson package does support semibold and the other styles, though without my glyph additions.)

PACKAGE FEATURES:

In addition to the encodings OT1, T1, TS1, LY1 in general use by Western European (and some Eastern European) scripts, the package also offers LGR with full support for monotonic, polytonic and some ancient Greek, and T2A and OT2 Cyrillic support. All allow a choice from four figure styles—TLF (tabular lining figures, monospaced and uppercase), LF (proportional lining figures, uppercase), TOSF (tabular oldstyle figures, monospaced and lowercase) and OSF (proportional oldstyle figures, lowercase). The encodings OT1, T1, TS1, LY1 offer SMALL CAPS, even *ITALICS SMALL CAPS*, and additional figure styles—superiors, inferiors and denominators. These features are available from either fontspec or from [pdf]L^AT_EX. In L^AT_EX, you access these through the macros `\textsu`, `\textin` and `\textde`, or through their font-switching equivalents `\sufigures`, `\infigures` and `\defigures`. For example:

- `M\textsu{lle}` Dupont and `M{\sufigures lle}` Dupont both produce M^{lle} Dupont.
- `{\infigures 12345}` and `\textin{12345}` render as ₁₂₃₄₅, dipping noticeably below the baseline, while `{\defigures 12345}` and `\textde{12345}` render as ¹²³⁴⁵, aligned with the baseline.

PACKAGE OPTIONS AND MACROS:

The package defines two macros, `\useosf` and `\useproportional`, useable only in the preamble, which determine the default figure style in text. A typical invocation would be something like

```
\usepackage{cochineal} % default figure style is tabular, lining
% load sans and typewriter fonts
% load a math font---it will use tabular lining figures in math
\useosf % switch from lining figures to oldstyle figures
\useproportional % switch from tabular to proportional
```

There is a simpler way to achieve essentially the same result, but with the advantage that the figure styles are not loaded until after the math package (if any) is loaded, so that math always uses the default tabular lining figures.

```
% If you use babel, load it here, before cochineal
\usepackage[p,osf]{cochineal} % default figure style is proportional, oldstyle
% load sans and typewriter fonts
% load a math font---it will use tabular lining figures in math
```

No matter what the default figure style in text, the package provides switches and macros to use any available figure style.

- `\textlf{}` and `{\lfstyle }` give proportional lining figures; `\texttlf{}` and `{\tlfstyle }` give tabular lining figures; `\textosf{}` and `{\osfstyle }` give proportional oldstyle figures; `\texttosf{}` and `{\tosfstyle }` give tabular oldstyle figures; `\textfrac{3}{4}` uses superior and denominator figures to make the fraction $\frac{3}{4}$.

The options that can be passed to `cochineal.sty` are the following:

- `scale` or `scaled`: a magnification factor—e.g., `scaled=1.02` enlarges all text controlled by the package by 2%;
- `p`, or `proportional`: make proportional figures the default rather than tabular; `lf`, or `lining`: make lining figures the default (this is already the default); `osf`, or `oldstyle`: make oldstyle figures the default rather than lining;
- `sup`s: use superior figures to make footnote markers, rather than the L^AT_EX's default markers;
- `swashQ`: use Cochineal's swash Q instead of its tamer default version, Q;
- `scosf`: always use oldstyle figures within a small caps block;
- `theoremfont`: for theorem statements in the `plain` style, use a doctored version of italics that has upright figures, braces, brackets, parentheses, exclamation mark, colon and semicolon. It is implemented as the `slanted` shape, and there are two options you can add to the call to the `cochineal` package to modify the way it outputs figures.

The default (neither of the following options is set) is to use upright figures within theorem text, but in the same alignment (proportional or tabular) and the same style (lining or oldstyle) as in general text.

Option `thmtabular` causes figures in theorem text to render in tabular alignment, while option `thmlining` causes figure styles to render in lining rather than oldstyle. The two may be used in conjunction, forcing figures in theorem text to render as tabular lining figures.

Mathematical accompaniment

The package contains fonts for use as math letters that are derived from Cochineal Roman and Greek glyphs and the `newtxmath` family. Note that ν and ν (Greek nu) are quite distinct. Here's a sample.

```
% preamble should include, in this order:
\usepackage[T1]{fontenc}
% load babel here
\usepackage[p,osf]{cochineal}
\usepackage[varqu,varl,var0]{inconsolata}
```

$\usepackage[scale=.95,type1]{cabin}$
 $\usepackage[cochineal,vvarbb]{newtxmath}$
 $\usepackage[cal=boondoxo]{mathalfa}$

The typeset math below follows the ISO recommendations that only variables be set in italic. Note the use of upright shapes for d , e and π . (The first two are entered as d and e , and in fonts derived from `mtpro2` or `newtxmath`, the latter is entered as \uppi .)

Simplest form of the Central Limit Theorem: Let X_1, X_2, \dots be a sequence of iid random variables with mean 0 and variance 1 on a probability space $(\Omega, \mathcal{F}, \mathbb{P})$. Then

$$\mathbb{P}\left(\frac{X_1 + \dots + X_n}{\sqrt{n}} \leq v\right) \rightarrow \mathfrak{N}(v) := \int_{-\infty}^v \frac{e^{-t^2/2}}{\sqrt{2\pi}} dt \quad \text{as } n \rightarrow \infty,$$

or, equivalently, letting $S_n := \sum_1^n X_k$,

$$\mathbb{E}f\left(\frac{S_n}{\sqrt{n}}\right) \rightarrow \int_{-\infty}^{\infty} f(t) \frac{e^{-t^2/2}}{\sqrt{2\pi}} dt \quad \text{as } n \rightarrow \infty, \text{ for every } f \in \mathcal{B}\mathcal{C}(\mathbb{R}).$$

Cochineal's TS1 (textcomp)

	0	1	2	3	4	5	6	7	
00x	o	1	2	3	4	5	6	7	"0x
01x	8	9	10	11	12	13	14	15	
02x	₁₆	¡ ₁₇	„ ₁₈	¿ ₁₉	20	— ₂₁	— ₂₂	23	"1x
03x	← ₂₄	→ ₂₅	26	27	28	29	30	31	
04x	32	33	34	35	\$ ₃₆	37	38	' ₃₉	"2x
05x	40	41	* ₄₂	43	, ₄₄	45	• ₄₆	/ ₄₇	
06x	0 ₄₈	1 ₄₉	2 ₅₀	3 ₅₁	4 ₅₂	5 ₅₃	6 ₅₄	7 ₅₅	"3x
07x	8 ₅₆	9 ₅₇	Q ₅₈	Q ₅₉	60	— ₆₁	62	63	
10x	64	65	66	67	68	69	70	71	"4x
11x	72	73	74	75	76	U ₇₇	78	79	
12x	80	81	82	83	84	85	86	Ω ₈₇	"5x
13x	88	89	90	91	92	93	↑ ₉₄	↓ ₉₅	
20x	128	129	130	131	† ₁₃₂	‡ ₁₃₃	134	‰ ₁₃₅	"8x
21x	• ₁₃₆	°C ₁₃₇	138	139	140	141	142	143	
22x	144	145	£ ₁₄₆	147	148	149	150	™ ₁₅₁	"9x
23x	152	153	154	155	156	157	158	159	
24x	160	161	€ ₁₆₂	£ ₁₆₃	¤ ₁₆₄	¥ ₁₆₅	¦ ₁₆₆	§ ₁₆₇	"Ax
25x	168	© ₁₆₉	ª ₁₇₀	171	¬ ₁₇₂	173	® ₁₇₄	175	
26x	° ₁₇₆	± ₁₇₇	2 ₁₇₈	3 ₁₇₉	180	μ ₁₈₁	¶ ₁₈₂	• ₁₈₃	"Bx
27x	184	1 ₁₈₅	o ₁₈₆	√ ₁₈₇	¼ ₁₈₈	½ ₁₈₉	¾ ₁₉₀	€ ₁₉₁	
32x	208	209	210	211	212	213	× ₂₁₄	215	"Dx
33x	216	217	218	219	220	221	222	223	
36x	240	241	242	243	244	245	÷ ₂₄₆	247	"Fx
37x	248	249	250	251	252	253	254	255	
	"8	"9	"A	"B	"C	"D	"E	"F	

Typesetting Greek with LaTeX

Cochineal offers a rather complete LGR-encoded glyph collection, lacking just a few ancient symbols.

	ó	í	¿	¿	¿	¿	ó	¿	
00x	– 0	ˆ 1	²	³	⁴	⁵	Ϝ 6	Ϝ 7	~0x
01x	˘ 8	Λ 9	Η 10	Ω 11	Α 12	ÿ 13	α 14	ü 15	
02x	˙ 16	˘ 17	η 18	φ 19	˘ 20	Q 21	Ϝ 22	ϳ 23	~1x
03x	€ 24	% 25	ə 26	ϳ 27	˘ 28	˘ 29	˘ 30	˘ 31	
04x	˘ 32	! 33	˘ 34	˘ 35	˘ 36	% 37	˘ 38	˘ 39	~2x
05x	(40) 41	* 42	+ 43	˘ 44	- 45	˘ 46	/ 47	
06x	0 48	1 49	2 50	3 51	4 52	5 53	6 54	7 55	~3x
07x	8 56	9 57	: 58	˘ 59	˘ 60	= 61	˘ 62	; 63	
10x	˘ 64	Α 65	Β 66	˘ 67	Δ 68	Ε 69	Φ 70	Γ 71	~4x
11x	Η 72	Ι 73	Θ 74	Κ 75	Λ 76	Μ 77	Ν 78	Ο 79	
12x	Π 80	Χ 81	Ρ 82	Σ 83	Τ 84	Υ 85	˘ 86	Ω 87	~5x
13x	Ξ 88	Ψ 89	Ζ 90	[91	˘ 92] 93	˘ 94	˘ 95	
14x	˘ 96	α 97	β 98	ς 99	δ 100	ε 101	φ 102	γ 103	~6x
15x	η 104	ι 105	θ 106	κ 107	λ 108	μ 109	ν 110	ο 111	
16x	π 112	χ 113	ρ 114	σ 115	τ 116	υ 117	ι 118	ω 119	~7x
17x	ξ 120	ψ 121	ζ 122	« 123	˘ 124	» 125	˘ 126	— 127	
20x	ά 128	ά 129	ά 130	ά 131	ά 132	ά 133	ά 134	ά 135	~8x
21x	ά 136	ά 137	ά 138	ά 139	ά 140	ά 141	ά 142	ά 143	
22x	ά 144	ά 145	ά 146	ƒ 147	ά 148	ά 149	ά 150	˘ 151	~9x
23x	ή 152	ή 153	ή 154	ι 155	ή 156	ή 157	ή 158	ι 159	
24x	ή 160	ή 161	ή 162	ή 163	ή 164	ή 165	ή 166	ή 167	~Ax
25x	ή 168	ή 169	ή 170	ή 171	ή 172	ή 173	ή 174	ή 175	
26x	ώ 176	ώ 177	ώ 178	ώ 179	ώ 180	ώ 181	ώ 182	ώ 183	~Bx
27x	ώ 184	ώ 185	ώ 186	ώ 187	ώ 188	ώ 189	ώ 190	ώ 191	
30x	ώ 192	ώ 193	ώ 194	F 195	ώ 196	ώ 197	ώ 198	ι 199	~Cx
31x	ì 200	ì 201	ì 202	ì 203	ù 204	ù 205	ù 206	ù 207	
32x	ì 208	ì 209	ì 210	ì 211	ú 212	ú 213	ú 214	ù 215	~Dx
33x	ì 216	ì 217	ì 218	ì 219	ü 220	ü 221	ü 222	ÿ 223	
34x	è 224	é 225	é 226	è 227	ò 228	ó 229	ò 230	ò 231	~Ex
35x	é 232	é 233	é 234	é 235	ó 236	ó 237	ó 238	ó 239	
36x	ï 240	ï 241	ï 242	ï 243	ü 244	ü 245	ü 246	ü 247	~Fx
37x	α 248	η 249	ω 250	ρ 251	ρ 252	˘ 253	˘ 254	˘ 255	
	~8	~9	~A	~B	~C	~D	~E	~F	

Setting up your source file to use LGR usually involves `babel` and `substitutefont`. See the documentation of `nimbus15` for details.

Typesetting Russian

With T2A encoding, the process is the same as with other T2A-encoded fonts, though the gaps in coverage may affect users of a number of non-Russian Cyrillic scripts. The only figure style provided is tabular lining (TLF.)

	ó	í	ú	û	ü	ý	ö	ÿ	
´00x	` 0	´ 1	ˆ 2	˜ 3	¨ 4	˘ 5	° 6	ˇ 7	ˆ0x
´01x	˘ 8	˘ 9	˙ 10	˚ 11	¸ 12	13	14	15	
´02x	“ 16	” 17	ˆ 18	19	˘ 20	– 21	— 22	23	ˆ1x
´03x	24	ı 25	ı 26	ff 27	fi 28	fl 29	ffi 30	ffl 31	
´04x	32	! 33	" 34	# 35	\$ 36	% 37	& 38	' 39	ˆ2x
´05x	(40) 41	* 42	+ 43	, 44	- 45	· 46	/ 47	
´06x	0 48	1 49	2 50	3 51	4 52	5 53	6 54	7 55	ˆ3x
´07x	8 56	9 57	: 58	; 59	< 60	= 61	> 62	? 63	
´10x	@ 64	A 65	B 66	C 67	D 68	E 69	F 70	G 71	ˆ4x
´11x	H 72	I 73	J 74	K 75	L 76	M 77	N 78	O 79	
´12x	P 80	Q 81	R 82	S 83	T 84	U 85	V 86	W 87	ˆ5x
´13x	X 88	Y 89	Z 90	[91	\ 92] 93	^ 94	_ 95	
´14x	‘ 96	a 97	b 98	c 99	d 100	e 101	f 102	g 103	ˆ6x
´15x	h 104	i 105	j 106	k 107	l 108	m 109	n 110	o 111	
´16x	p 112	q 113	r 114	s 115	t 116	u 117	v 118	w 119	ˆ7x
´17x	x 120	y 121	z 122	{ 123	124	} 125	~ 126	- 127	
´20x	128	129	Ђ 130	Ђ 131	132	133	134	Љ 135	ˆ8x
´21x	Ѓ 136	137	138	139	140	141	142	Ѕ 143	
´22x	144	145	Ў 146	147	148	149	Ц 150	151	ˆ9x
´23x	152	€ 153	154	Ѓ 155	€ 156	№ 157	¤ 158	§ 159	
´24x	160	161	ђ 162	ђ 163	164	165	166	Љ 167	ˆAx
´25x	ї 168	169	170	171	172	173	174	Ѕ 175	
´26x	176	177	ў 178	179	180	181	Ц 182	183	ˆBx
´27x	184	€ 185	Ә 186	Ђ 187	ё 188	„ 189	« 190	» 191	
´30x	А 192	Б 193	В 194	Г 195	Д 196	Е 197	Ж 198	З 199	ˆCx
´31x	И 200	Й 201	К 202	Л 203	М 204	Н 205	О 206	П 207	
´32x	Р 208	С 209	Т 210	У 211	Ф 212	Х 213	Ц 214	Ч 215	ˆDx
´33x	Ш 216	Щ 217	Ъ 218	Ы 219	Ь 220	Э 221	Ю 222	Я 223	
´34x	а 224	б 225	в 226	г 227	д 228	е 229	ж 230	з 231	ˆEx
´35x	и 232	й 233	к 234	л 235	м 236	н 237	о 238	п 239	
´36x	р 240	с 241	т 242	у 243	ф 244	х 245	ц 246	ч 247	ˆFx
´37x	ш 248	щ 249	ъ 250	ы 251	ь 252	э 253	ю 254	я 255	
	ˆ8	ˆ9	ˆA	ˆB	ˆC	ˆD	ˆE	ˆF	

The OT2 encoding (supposedly obsolete, but still useful) is intended for limited use in producing Russian characters with a Western keyboard, making by means of \TeX a transliteration of ASCII for most characters in the range 33–122, and providing ligatures to generate the rest. See the documentation of nimbus15 for further details.

	ó	í	ú	ÿ	´	¸	¸	¸	
ó0x	Н ₀	Л ₁	Ц ₂	Э ₃	І ₄	Є ₅	Ђ ₆	Ѓ ₇	"0x
ó1x	Н ₈	Л ₉	Ц ₁₀	Э ₁₁	і ₁₂	є ₁₃	ђ ₁₄	ѓ ₁₅	
ó2x	Ю ₁₆	Ж ₁₇	Й ₁₈	Ё ₁₉	У ₂₀	Ө ₂₁	Š ₂₂	Я ₂₃	"1x
ó3x	ю ₂₄	ж ₂₅	й ₂₆	ё ₂₇	у ₂₈	ө ₂₉	š ₃₀	я ₃₁	
ó4x	¨ ₃₂	! ₃₃	" ₃₄	Ђ ₃₅	ˇ ₃₆	‰ ₃₇	´ ₃₈	’ ₃₉	"2x
ó5x	(₄₀)) ₄₁	* ₄₂	Ђ ₄₃	, ₄₄	- ₄₅	· ₄₆	/ ₄₇	
ó6x	0 ₄₈	1 ₄₉	2 ₅₀	3 ₅₁	4 ₅₂	5 ₅₃	6 ₅₄	7 ₅₅	"3x
ó7x	8 ₅₆	9 ₅₇	: ₅₈	; ₅₉	« ₆₀	! ₆₁	» ₆₂	? ₆₃	
ó8x	˘ ₆₄	А ₆₅	Б ₆₆	Ц ₆₇	Д ₆₈	Е ₆₉	Ф ₇₀	Г ₇₁	"4x
ó9x	Х ₇₂	И ₇₃	Ј ₇₄	К ₇₅	Л ₇₆	М ₇₇	Н ₇₈	О ₇₉	
óax	П ₈₀	Ч ₈₁	Р ₈₂	С ₈₃	Т ₈₄	У ₈₅	В ₈₆	Щ ₈₇	"5x
óbx	Ш ₈₈	Ы ₈₉	Э ₉₀	[₉₁	" ₉₂] ₉₃	Ь ₉₄	Ъ ₉₅	
ócx	‘ ₉₆	а ₉₇	б ₉₈	ц ₉₉	д ₁₀₀	е ₁₀₁	ф ₁₀₂	г ₁₀₃	"6x
ódx	х ₁₀₄	и ₁₀₅	ј ₁₀₆	к ₁₀₇	л ₁₀₈	м ₁₀₉	н ₁₁₀	о ₁₁₁	
óex	п ₁₁₂	ч ₁₁₃	р ₁₁₄	с ₁₁₅	т ₁₁₆	у ₁₁₇	в ₁₁₈	щ ₁₁₉	"7x
ófx	ш ₁₂₀	ы ₁₂₁	э ₁₂₂	— ₁₂₃	— ₁₂₄	№ ₁₂₅	ь ₁₂₆	ъ ₁₂₇	
	"8	"9	"A	"B	"C	"D	"E	"F	

Additional glyphs for use in German orthography

Prior to version 1.050, `cochineal` offered basic support for German orthography, having all required accented glyphs and the lower case ß, as well as a small caps ss. Under LaTeX, the T1 encoding contained S_S, but only as a synthesized character in the `tfm`. Unicode users could not make use of S_S as it was not present in the `otf`. So, with unicode tex processing:

```
{\addfontfeature{StylisticSet=1}\ss\ \textsc{\ss}}
```

typesets, as in LaTeX processing, to

ß ss

Note also that in unicode processing, in order to obtain the expected case change behavior, it may be necessary to add in your preamble:

```
\uccode`ß="1E9E
```

As of version 1.050 of `cochineal`, there are now glyphs in each style for U+1E9E and for its small caps version, as well as S_S as a real character, accessible under unicode TeX. The glyphs may be used as the uppercase and small caps versions of `germandbls`. Currently, the new glyphs are not available in any of the LaTeX encodings and must be used via unicode TeX.

The following tables show how to access the new glyphs in unicode TeX. Note that you will need to set `StylisticSet=1` if you wish not to use the new sharp-s glyphs.

New symbols:

Glyph name	glyph	macro
<code>uni1E9E</code>	ß	<code>\symbol{"1E9E}</code>
<code>uni1E9E.ss01</code>	SS	<code>{\addfontfeature{StylisticSet=1}\symbol{"1E9E}}</code>
<code>germandbls.sc</code>	ß	<code>{\textsc{\ss}}</code>
<code>germandbls.sc.ss01</code>	ss	<code>{\addfontfeature{StylisticSet=1}\textsc{\ss}}</code>

Effect of choice of `StylisticSet`:

<code>StylisticSet</code>	<code>\ss</code>	<code>\SS</code>	<code>\MakeUppercase{\ss}</code>	<code>\textsc{\ss}</code>
None	ß	ß	ß	ß
=1	ß	SS	SS	ss